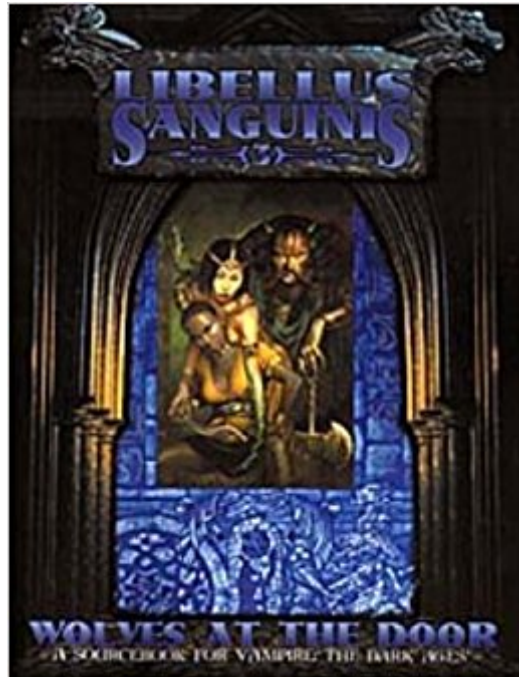


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*OP Libellus Sanguinis 3 (Vampire: The Dark Ages Clanbooks)



Synopsis

This book details the three non-European clans in the Dark Ages setting. Read customer reviews for the best details and book description.

Book Information

Series: Vampire: The Dark Ages Clanbooks

Paperback: 112 pages

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ISBN-10: 1565042034

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Average Customer Review: 5.0 out of 5 stars [See all reviews](#) (3 customer reviews)

Best Sellers Rank: #1,041,593 in Books (See Top 100 in Books) #54 in [Books > Science Fiction & Fantasy > Gaming > World of Darkness > Vampire](#) #155 in [Books > Science Fiction & Fantasy > Gaming > World of Darkness > General](#) #13029 in [Books > Humor & Entertainment > Puzzles & Games](#)

Customer Reviews

Continuing WW's Libellus Sanguinus series, which details three Dark Ages vampire clans per book, this book details the three non-European clans in the Dark Ages setting. Essentially, each book is a mini-clanbook, covering the clan's history, outlooks, practices and disciplines during the Dark Ages. Considering that my favorite clans are covered in this book, I found it very exciting. After an introduction saying what is in the book and why, we get to the first section, "Animals", which covers the feral and animalistic Gangrel barbarians. Probably the shortest book in this collection, it goes from the Gangrel's distant roots on the steppes of Central Asia to the Dark Ages, covering the Gangrel's outlook and practices like the revel and the survival test new embraces are subjected to. A brief section on views on other Clans and the wild places in Europe is followed by a section full of game mechanics, from wilderness oriented Merits and Flaws to new Protean and mixed discipline powers. It closes out with two new bloodlines (Greek Gangrel and the Mariners), brief mention on the "animal forms" that different Gangrel might assume and a few sample templates. There is also a "dark secret" concerning the Gangrel's connection to the Ravnos. Following this is the chapter on the Assamites, which did quite a bit to clear up old stereotypes. After a really cool fiction piece, we get

to learn about the Children of Haqim, from their homelands in Arabia, Persia and North Africa to distant Iberia, Byzantium and even into India, Asia and Africa. This is followed by some info on Alamut, Haqim's whereabouts and other clan specific info, as well as a nice section on the Clan's relationship to religions (and Viae).

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